



**Card name :** Putrid Imp

**Mana Cost :** 

**Types :** Creature - Zombie Imp

**Card Text :** Discard a card: Putrid Imp gains flying until end of turn.

Threshold - As long as seven or more cards are in your graveyard, Putrid Imp gets +1/+1 and can't block.

**P/T :** 1 / 1

**Expansion :** 

[Torment](#)

**Rarity :** Common