



**Card name :** Worms of the Earth

**Mana Cost :** 2

**Types :** Enchantment

**Card Text :** Players can't play lands. If a land would come into play, instead it doesn't.

At the beginning of each upkeep, any player may sacrifice two lands or pay 5 life. If a player does either

**Expansion :** [The Dark](#)

**Rarity :** Rare