



Card name : Spike Colony

Mana Cost : 4

Types : Creature - Spike

Card Text : Spike Colony comes into play with four +1/+1 counters on it.

2, Remove a +1/+1 counter from Spike Colony: Put a +1/+1 counter on target creature.

P/T : 0 / 0

Expansion : [Stronghold](#)

Rarity : Common