



**Card name :** Shield of the Oversoul

**Mana Cost :** 2

**Types :** Enchantment - Aura

**Card Text :** Enchant creature

As long as enchanted creature is green, it gets +1/+1 and is indestructible. (Lethal damage and effects that would destroy it are prevented.)

As long as enchanted creature is white, it gets +1/+1 and has flying.

**Expansion :** [Shadowmoor](#)

**Rarity :** Common