



**Card name :** Wort, the Raidmother

**Mana Cost :** 4

**Types :** Legendary Creature - Goblin Shaman

**Card Text :** When Wort, the Raidmother comes into play, put two 1/1 red and green Goblin Warrior creatures instant into play.

Each red or green instant or sorcery spell you play has conspire. (As you play the spell, you may tap two 1/1 red or green Warrior creatures you control and you may choose from among the cards in your hand to add to the stack.)

**P/T :** 3 / 3

**Expansion :** [Shadowmoor](#)

**Rarity :** Rare