



**Card name :** Woodfall Primus

**Mana Cost :** 5

**Types :** Creature - Treefolk Shaman

**Card Text :** Trample

When Woodfall Primus comes into play, destroy target noncreature permanent.

Persist (When this creature is put into a graveyard from play, if it had no -1/-1 counters on it, return it to the battlefield under its owner's control with a -1/-1 counter on it.)

**P/T :** 6 / 6

**Expansion :** [Shadowmoor](#)

**Rarity :** Rare