



Card name : Flash Conscription

Mana Cost : 5

Types : Instant

Card Text : Untap target creature* and gain control of it until end of turn. That creature gains haste until end of turn. If ♦ was spent to play Flash Conscription, the creature gains "Whenever this creature deals combat damage, you gain that much life" until end of turn.

Expansion : [Ravnica: City of guilds](#)

Rarity : Uncommon