



**Card name :** Tangle Wire

**Mana Cost :** 4

**Types :** Artifact

**Card Text :** Fading 4 (This artifact comes into play with four fade counters on it. At the beginning of your upkeep, remove a fade counter from it. If you can't, sacrifice it.) At the beginning of each player's upkeep, that player taps an untapped artifact, creature, or land he or she controls for each fade counter on Tangle Wire.

**Expansion :** [Nemesis](#)

**Rarity :** Rare