



Card name : Noggin Whack

Mana Cost : 2

Types : Tribal Sorcery - Rogue

Card Text : Prowl¹

(You may play this for its proul cost if you dealt combat damage to a player this turn with a Rogue.)

Target player reveals three cards from his or her hand. You choose two of them. That player discards those cards.

Expansion : [Morningtide](#)

Rarity : Uncommon