



Card name : Mask of Memory

Mana Cost : 2

Types : Artifact - Equipment

Card Text : Whenever equipped creature deals combat damage to a player, you may draw two cards.

Equip

: Attach to target creature you control. Equip only as a sorcery. This card comes into play unattached and may be played if the creature leaves play.

Expansion : Mirrodin

Rarity : Uncommon