



**Card name :** Aleatory

**Mana Cost :** 1

**Types :** Instant

**Card Text :** Play Aleatory only during combat after blockers are declared.

Flip a coin. If you win the flip, target creature gets +1/+1 until end of turn.

Draw a card at the beginning of the next turn's upkeep.

**Expansion :** [Mirage](#)

**Rarity :** Uncommon