



Card name : Hostility

Mana Cost : 

Types : Creature - Elemental Incarnation

Card Text : Haste

If a spell you control would deal damage to an opponent, prevent that damage. Put a 3/1 red Elemental Incarnation creature token with haste into play for each 1 damage prevented this way.
When Hostility is put into a graveyard from anywhere, shuffle it into its owner's library.

P/T : 6 / 6

Expansion : 
[Lorwyn](#)

Rarity : Rare