



**Card name :** Imprison

**Mana Cost :** 2

**Types :** Enchantment - Aura

**Card Text :** Enchant creature

Whenever a player plays an activated ability of enchanted creature with  
. If you do, counter that ability. If you don't, sacrifice Imprison.

Whenever enchanted creature attacks or blocks, you may pay  
; sacrifice Imprison.

**Expansion :** [Legends](#)

**Rarity :** Rare