



Card name : **Mystic Might**

Mana Cost : 

Types : Enchantment - Aura

Card Text : Enchant land you control

 Cumulative upkeep

(At the beginning of your upkeep, put an age counter on this permanent, then sacrifice it unless you pay 1X.)

Enchanted land has "

Target creature gets +2/+2 until end of turn."

Expansion : 

[Ice Age](#)

Rarity : Rare