



**Card name :** Mystic Might

**Mana Cost :** 

**Types :** Enchantment - Aura

**Card Text :** Enchant land you control

**Cumulative upkeep**

(At the beginning of your upkeep, put an age counter on this permanent, then sacrifice it unless you pay 1X.)

Enchanted land has "Target creature gets +2/+2 until end of turn."

**Expansion :**   
[Ice Age](#)

**Rarity :** Rare