



**Card name :** Darksteel Garrison

**Mana Cost :** 2

**Types :** Artifact - Fortification

**Card Text :** Fortified land is indestructible.

Whenever fortified land becomes tapped, target creature gets +1/+1 until end of turn.

**Fortify**

: Attach to target land you control. Fortify only as a sorcery. This card comes into play unattached and stays unattached and stays in play if the land leaves play.

**Expansion :** [Future Sight](#)

**Rarity :** Rare