



**Card name :** Soultether Golem

**Mana Cost :** 2

**Types :** Artifact Creature - Golem

**Card Text :** Vanishing 1 (This permanent comes into play with a time counter on it. At the beginning of your upkeep, remove a time counter from it. When the last is removed, sacrifice it.)  
Whenever another creature comes into play under your control, put a time counter on Soultether Golem.

**P/T :** 3 / 3

**Expansion :** [Future Sight](#)

**Rarity :** Uncommon