



Card name : Cyclical Evolution

Mana Cost : 3

Types : Sorcery

Card Text : Target creature gets +3/+3 until end of turn. Remove Cyclical Evolution from the game with

Suspend 3-
(Rather than play this card from your hand, you may pay 3 blue mana and add three time counters on it. At the beginning of your upkeep, remove a time counter. When the last is removed, play it without paying its mana cost.)

Expansion : Future Sight

Rarity : Uncommon