



Card name : Lost Auramancers

Mana Cost : 2

Types : Creature - Human Wizard

Card Text : Vanishing 3 (This permanent comes into play with three time counters on it. At the beginning of your upkeep, remove a time counter from it. When the last is removed, vanishes.)
When Lost Auramancers is put into a graveyard from play, if it had no time counters on it, you may search your library for an instant, sorcery, or spell and put it into play. You may repeat this process until you have searched your entire library.

P/T : 3 / 3

Expansion : Future Sight

Rarity : Uncommon