



Card name : Chronomantic Escape

Mana Cost : 4

Types : Sorcery

Card Text : Until your next turn, creatures can't attack you. Remove Chronomantic Escape from the game with three time counters on it.

Suspend 3-4. (Rather than play this card from your hand, you may pay 3 blue mana and remove it from the game with three time counters on it. At the beginning of your upkeep, remove a time counter. When the last is removed, play it. (This ability is a suspend ability.)

Expansion : Future Sight

Rarity : Uncommon