



**Card name :** Spike Rogue

**Mana Cost :** 1

**Types :** Creature - Spike

**Card Text :** Spike Rogue comes into play with two +1/+1 counters on it.

2, Remove a +1/+1 counter from Spike Rogue: Put a +1/+1 counter on target creature.

2, Remove a +1/+1 counter from a creature you control: Put a +1/+1 counter on Spike Rogue.

**P/T :** 0 / 0

**Expansion :** Exodus

**Rarity :** Uncommon