



**Card name :** Restless Apparition

**Mana Cost :**

**Types :** Creature - Spirit

**Card Text :**  
: Restless Apparition gets +3/+3 until end of turn.

Persist (When this creature is put into a graveyard from play, if it had no -1/-1 counters on it, return it to the battlefield with a -1/-1 counter on it.)

**P/T :** 2 / 2

**Expansion :**

[Eventide](#)

**Rarity :** Uncommon