



Card name : Darksteel Reactor

Mana Cost : 4

Types : Artifact

Card Text : Darksteel Reactor is indestructible. ("Destroy" effects and lethal damage don't destroy it.)
At the beginning of your upkeep, you may put a charge counter on Darksteel Reactor.
When Darksteel Reactor has twenty or more charge counters on it, you win the game.

Expansion : [Darksteel](#)

Rarity : Rare