



Card name : **Serendib Djinn**

Mana Cost :  

**Types** : Creature - Djinn

**Card Text** : Flying

At the beginning of your upkeep, sacrifice a land. If you sacrifice an Island this way, Serendib Djinn deals 2 damage to you.  
When you control no lands, sacrifice Serendib Djinn.

**P/T** : 5 / 6

**Expansion** : [Astral Nights](#)

**Rarity** : Rare