

Card name: Nature's Wrath

Mana Cost: 49

**Types:** Enchantment

Card Text: At the beginning of your upkeep, sacrifice Nature's Wrath unless you pay

Whenever a player puts a Swamp or black permanent into play, he or she sacrifices a Swamp or black permanent into play, he or she sacrifices an Island or blue permanent into play, he or she sacrifices an Island or blue permanent into play, he or she sacrifices an Island or blue permanent into play, he or she sacrifices and Island or blue permanent into play, he or she sacrifices and Island or blue permanent into play, he or she sacrifices and Island or blue permanent into play, he or she sacrifices and Island or blue permanent into play, he or she sacrifices and Island or blue permanent into play, he or she sacrifices and Island or blue permanent into play, he or she sacrifices and Island or blue permanent into play, he or she sacrifices and Island or blue permanent into play, he or she sacrifices and Island or blue permanent into play, he or she sacrifices and Island or blue permanent into play, he or she sacrifices and Island or blue permanent into play, he or she sacrifices and Island or blue permanent into play, he or she sacrifices and Island or blue permanent into play, he or she sacrifices and Island or blue permanent into play, he or she sacrifices and Island or blue permanent into play.

Expansion:

Rarity: Rare